



אילטם - איגוד משתמשים
בטכנולוגיות מתקדמות
במערכות משולבות עתירות ידע (ע"ר)



מפגש בנושא:

שילוב שיטות עבודה של קוד פתוח

אמתי בורשטיין, Gizra
נדב הראל, Clou dius Systems Ltd.
גלעד בן-יוסף, איז'י'פ

22.10.2013

מלון דניאל, הרצליה

סדר היום	
התכנסות ודברי פתיחה	13:45 – 14:15
כיצד לגשת לפרוייקט סגור בגישה וכלים של קוד פתוח – אמתי בורשטיין	14:15 – 15:00
מדוע חברות יוצרות קוד פתוח - נדב הראל	15:00 – 16:00
הפסקת קפה	16:00 – 16:15
שיתוף פעולה עם קהילת הקוד הפתוח ליצירת יתרון תחרותי, חקר מקרה – גלעד בן-יוסף	16:15 – 17:15

The first good answer

- June 2002, **Joel Spolsky**.
- Entrepreneur & Blogger.
- <http://www.joelonsoftware.com/articles/StrategyLetterV.html>
- <http://hebrew.joelonsoftware.com/Articles/StrategyLetterV.html>

“Smart companies try to commoditize their products' complements.”

Complement product

- A product that you usually buy **together** with another product.
 - Gas and cars.
 - Computer hardware and computer software.
 - Flight and hotel room.
 - DVD player and DVDs.

Complement product

- Demand for a product **increases** when the price of its complements **decreases**.
 - If hotels in certain area become cheaper, more people fly there. And vice versa.
 - As DVD players become cheaper more people buy DVDs.
 - If gas was cheaper, more people would buy cars.
- So demand for your product will increase if its complements are cheap.

Demand for your product will increase if its complements are cheap.

So a company's best interest is:

- For its complements to be come **commodities** (many competing manufacturers).
- For its complements to be as cheap as possible.
- When free is possible, it is cheapest :-)

When **software** is your complement

- If you have a product which needs additional software, and
- If this software is not your competitive advantage.
- Then you have a **software** complement.
- You want it to be open source:
 - It will be cheap/free for your product's users.
 - If no such open source projects exists yet, by starting one you may share the costs of developing in-house.

Google's Android

- Good example to free-software complement: Google Android.

Why did Google do Android?

Why open-source?



They didn't **have to** go open-source (could have used BSD instead of Linux, like Apple did).

Google's strategy

- ACM SIGIR, July 2008

Keynote by **Kai-Fu Lee**,
Google VP Engineering,
and President, Google
Greater China.



- Talked about increasing Google's use in China (and the rest of the world).

Google's strategy

- Google's main problem in China wasn't **market share**, it was **market size**.
- You need a computer to use Google's products. Only a minority of Chinese had them.
- In the developed world, more **new** users had smartphones (iPhones, Blackberry) than computers.
- But these were too expensive for most Chinese.
- Google would benefit from Internet-capable mobile phones becoming a commodity!

Google's strategy

- So Google:
 - Bought Android (2005) and **open sourced** in 2007.
 - Convinced hardware makers to take Android to create more smartphones (Open Handset Alliance, 2007).
 - October 2008 – first Android phone (HTC Dream)
- As of 2013 – **strategy was successful**:
 - 1 Billion Android devices activated – all can use Google.
 - 75% of smartphones, 90% in China.
 - New Android-specific revenues for Google (market, ads...)
 - Even if everyone switched to Bing, new review streams.

Example #2 - Netscape

- Netscape Navigator came out in 1994. **Not free** for businesses.
- Threatened to commoditize the OS. Microsoft retaliates with IE in 1995.
- Netscape cannot compete. Tries to save its **server products** and **websites** by open-sourcing Mozilla in 1998.
- AOL buys Netscape. Incoherent strategy. Crash.



How to run the open-source project

- Two styles of open source projects:

Centralized: One person, group, or company, develops the code.

Accept bug reports and patches, but outside contributors always remain outside.

Company keeps control.

Distributed: Encourage other companies and individuals to join the discussions, decisions, and become equal contributors.

Company gives up control.

How to run the open-source project

- And a whole spectrum between the extremes.
- E.g., **Android:**
 - Based on Linux, on which **Google** has no control.
 - **Google** does control rest of Android's development,
 - ...but through “Open Handset Alliance”.
- Other companies (e.g., **Samsung**) have Android for today's products, but rely on Google for its continuing development (beyond Linux).

Why give up control?

- Reduce your development costs.
 - Let other companies with the same complement help you.
 - They won't help you if they feel a conflict of interests.
- Faster development than a single company can ever do.
 - Linux grew faster than BSD because it encouraged many more people to contribute.

How to give up control?

- Open the source-code through a well-known impartial organization. E.g., **Apache Software Foundation**.
- Create a new organization. **Open Handset Alliance**.
- Use source-code repositories, domain names, etc., not associated with your company. E.g.,
 - **java.com**, not **java.sun.com**
 - Use **github.com** for the source code.

How to give up control? (cont.)

- Avoid in-house mailing lists, bug trackers, etc.,
- Have commit rights for non-employees.
- Do not require copyright assignment.
- Do not patent parts of the code – or offer royalty-free license.

Before giving up control...

- Is the code really your **complement** or your **product**?
Netscape wasn't sure...
- Have you chosen the right license?
 - Afraid you'll want to turn this into a product:
 - Use BSD-like license, dual license, copyright-assignment.
 - Keep submarine patents...
 - Afraid this will turn into a competitor's product:
 - Use GPL license.

Example #3 – Red Hat

- Red Hat is a services company:
You don't pay it for the software (OS, Virtualization, Middleware), you pay for:
 - Support
 - Integration
 - Packaging of well-QAed software
- More than \$1 billion revenue in 2012.
- Red Hat services need good open-source software to exist. A **complement**? More like **raw materials**...



Corollary

Smart companies try to build on an open-source infrastructure.

- Complement – infrastructure the users have.
- Raw material – infrastructure the company has.

Anything which isn't the company's competitive advantage.

Red Hat

- So Red Hat works on dozens of open-source projects: Linux, KVM, WildFly (Jboss), Fedora, ...
- Uses all “give up control” techniques, even in projects it originated (e.g., Fedora, KVM), so:
 - Millions help Red Hat do QA (Fedora).
 - Companies like IBM participate in development.
 - **Reduced development cost** (compare: Unix).

The Unix Story

- In the end of the 20th century, many companies sold Unix-based workstations: Sun, DEC, SGI, HP, IBM, DG, AT&T, ...
- All started with 1980 7th Edition Unix or BSD.
- Each continued Unix development alone.
- Was never a competitive advantage: Nobody bought Sun just for SunOS.
- Today, such companies would adopt GNU/Linux.

Example #4 – Qumranet

- Small Israeli startup making a **remote desktop** platform.
- Needed to use a hypervisor, existing one (Xen) wasn't good enough, so wrote a new one: KVM.
- 2006: Decided to open-source KVM (into Linux):
 - Wasn't Qumranet intended product, but a complement: Qumranet's software needs a host with a good hypervisor.
 - Get more Linux developers to help with KVM. Qumranet was too small to continue on its own.
 - Get noticed.

Qumranet

A success story?

- Nice exit - bought by Red Hat in 2008, \$107M.
- The “complement” KVM is much more popular than the original remote-desktop product.

“Contributing back”

Companies use existing open-source projects and contribute code back to the project. **Why?**

- The license requires them to (GPL).
- To avoid maintaining your patches.
- To show goodwill to other developers – and maybe get help or agreement from them later on.

Example #5 – Sun Microsystems

- Sun was a **hardware** company.
- Their best interest: make software a commodity.
- Opening Star Office (later Open Office) – **good**.
 - Though didn't really commoditize word-processor.
 - People still differentiate MS Office and Open Office.
- Opening Java – **business mistake!**

Example #5 – Sun Microsystems

- Sun was a **hardware** company.
- Opening Java – business mistake?
 - Java runs the same program on any computers.
 - Java commoditizes **hardware!**
- Sun hoped Java will increase the market for all servers, including Suns.
- It increased the market for all servers, but made it increasingly easier to switch to x86...

Example #6 – Cloudeus Systems

- The company I work for.
- Small Israeli start-up.
- Developed **OSv** (<http://osv.io/>),
 - New operating system for VMs on the cloud.
 - Compatible with Linux, but smaller, faster, easier to configure.
- Open Sourced OSv.



Other reasons to write open source

- Small company wishing to create new software and get it accepted by customers.
 - “Don't be afraid the company will vanish, it's open source”
 - “It's free, try it!”
- How to profit?
 - Services or support? (you have the experts)
 - Proprietary product?
 - Dual license GPL/proprietary? (e.g, MySQL)
 - Your company gets bought? (Why?)

Other reasons to write open source

- Employee satisfaction
 - Programmers get world fame, not just company-wide fame.
 - Similar to publishing in the academic world.
- Peer review
 - Improve quality by having others outside the company review the code.
- Employee hiring
 - Attract open-source programmers.
You know who to hire, because you've seen their code!

Legal issues to consider

Very little has been tested in a court...

- Copyright & copyright assignment
- Copyright infringement suits (SCO vs. IBM)
- Licenses
- Patents
 - What happens if you patent something you open-source?
 - What if a contributor patented his addition?
- Anti-trust laws. (careful when cooperating with competitors).
- Anti-dumping laws. (Fairsearch vs. Android)

Summary

- There are good reasons why your company should start an open-source project, or join an existing one.
- But there are also cases when this does not make business sense.
- **So do consider your business case.**
- Is this software your product?
A complement to your main product?
Infrastructure your product is built on?
What will be your product a year from now?
What can you lose by open-sourcing?
What can you lose by **not** open-sourcing?



The Road Not Taken

A case study of using Open Source co-development to attain a commercial advantage (with a little help from Robert Frost)



22 October 2013

Gilad Ben-Yossef
Software Architect
EZchip Technologies

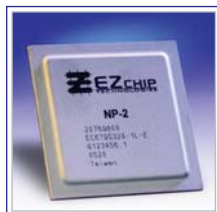
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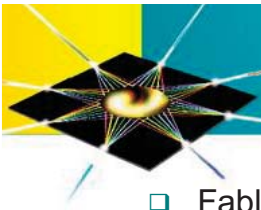


Agenda



- ❑ **Introduction**
 - or who is EZchip and what does it do
- ❑ **The dilemma**
 - or how to integrate Open Source into your product
- ❑ **The road not taken**
 - or working in the upstream
- ❑ **Looking back**
 - or what has happened since

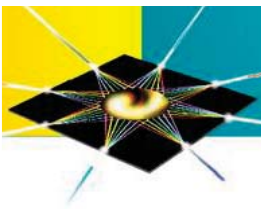




EZchip Overview



- ❑ Fabless semiconductor company, NASDAQ listed (EZCH)
- ❑ Leading provider of Network Processors (NPs) to the Carrier Ethernet (CE) market, especially for edge routers
- ❑ EZchip is a strategic supplier to the top Carrier Ethernet vendors
- ❑ Recently announced the NPS, a revolutionary line of NPs
 - For next generation L2-7 router line cards, data center and cloud
 - Enabling new scalable architectures for SDN & NFV
 - 256 C-programmable Task Optimized Processors, 4K virtual threads
 - Large set of hardware and algorithmic accelerations
 - Integrates EZchip's highly differentiated TM technology
- ❑ EZchip founded in 1999; 190 employees, 150 in R&D in Israel
- ❑ Global offices in Israel (HQ); San Jose, CA; Boston, MA; and China
- ❑ Strong financial model; \$182M in cash, no debt



Enter the NPS



NPS-400[®] is a network processor that you program and manage like a general purpose processor.

- **Network Processor for Smart Networks**
- 400 stands for **400 Gbps**
 - 960 Gbps oversubscription
- **600 Mpps** at 64 byte frames

Yes, it runs Linux[®]



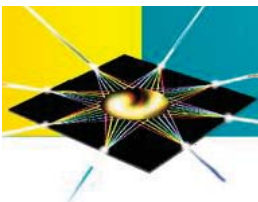


NPS-400 Main Features

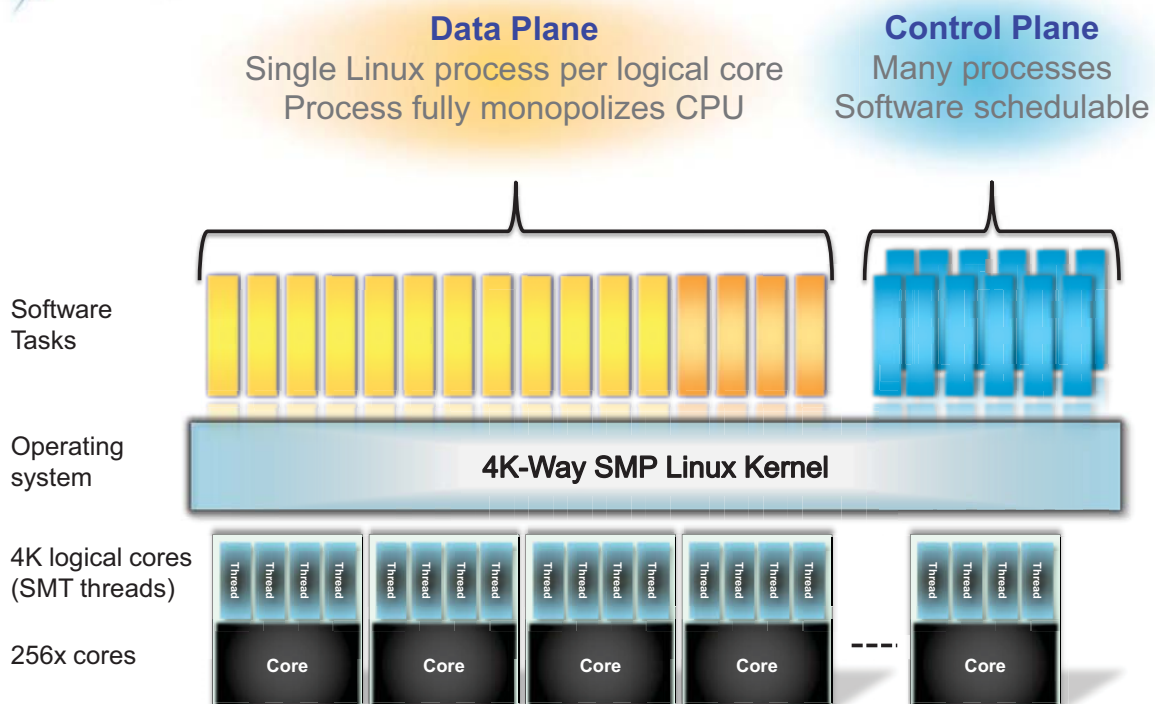


- ❑ 400Gbps all layer C-programmable NPU
 - 600Mpps wire speed with up to 960Gbps oversubscription
- ❑ On chip Traffic Manager & VOQ
 - 1M queues, 5-level H-QoS
- ❑ 960Gbps of network I/O
 - Including 1GE, 10GE, 40GE, 100GE, 400G ILKN and PCIe Gen 3.0
- ❑ Integrated EFA (Ethernet Fabric Adaptor)
 - Enables a full line card on a chip
- ❑ 256xCTOP processors with 4K HW threads at 1GHz core speed
 - Native algorithmic instructions for efficient execution
 - 4K-way SMP Data Plane Linux, Run to complete architecture with no SW overhead
- ❑ Supports various inline services via dedicated HW accelerators
 - Security: IPSec/SSL encryption & decryption at 200Gbps
 - DPI: C-programmable RegEx stream content processing at 200Gbps
- ❑ On-chip TCAM with TCAM algorithmic extension to external DRAM
 - Scales to millions of ACL rules
- ❑ Based on commodity DDR3 & DDR4 memory providing up to 96GB
 - Virtually unlimited tables, states, counters at wire-speed performance

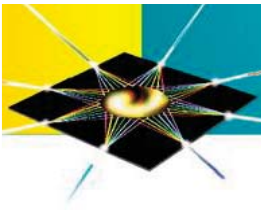
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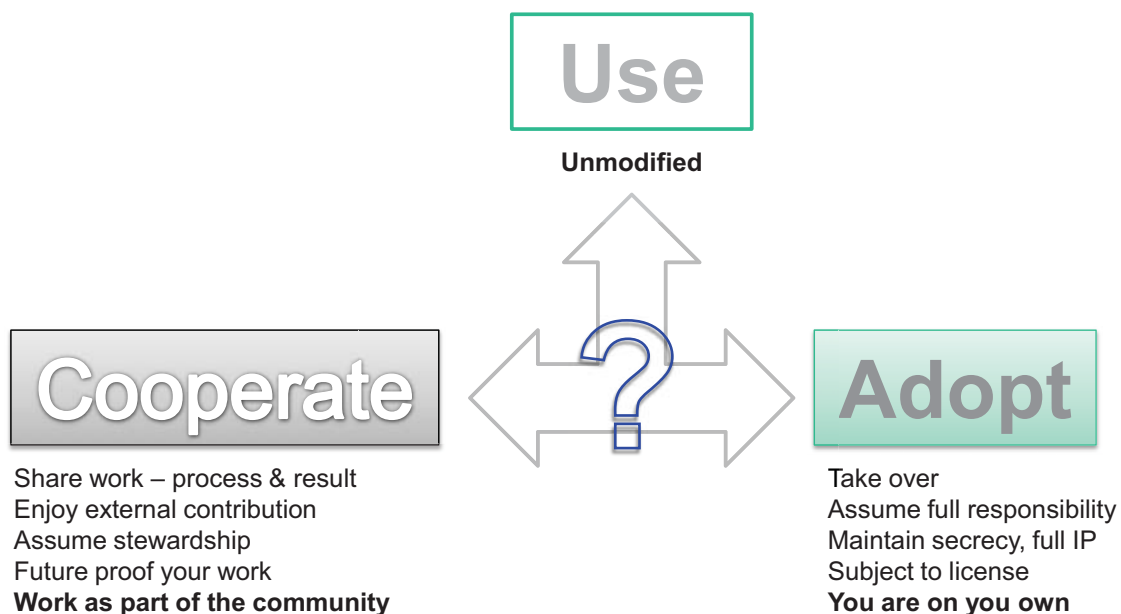
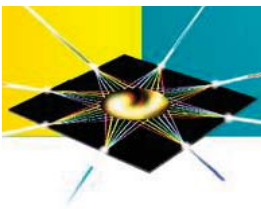
Data Plane Linux®

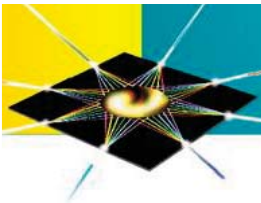


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“Two roads diverged in a yellow wood,
And sorry I could not travel both
And be one traveler, long I stood
And looked down one as far as I could
To where it bent in the undergrowth;”





Pros

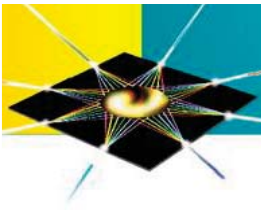
- ❑ No first mover advantage
 - Previous existing implementation of concept
- ❑ License limitation
 - Core kernel is GPL v2
- ❑ Not a core skill set
 - EZchip is a silicon vendor, not a software house
- ❑ Pre-existing low key community efforts
- ❑ Ongoing maintenance is an issue
- ❑ Does not expose core IP

Cons

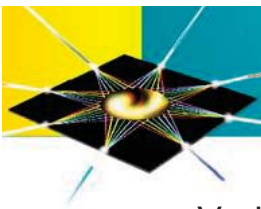
- ❑ Secrecy
 - Product was not announced yet
- ❑ Reception of community unclear
 - Multiple attempts to introduce similar features failed in the past
- ❑ Schedule constraints
 - Open Source software ships when it's ready, we have a schedule



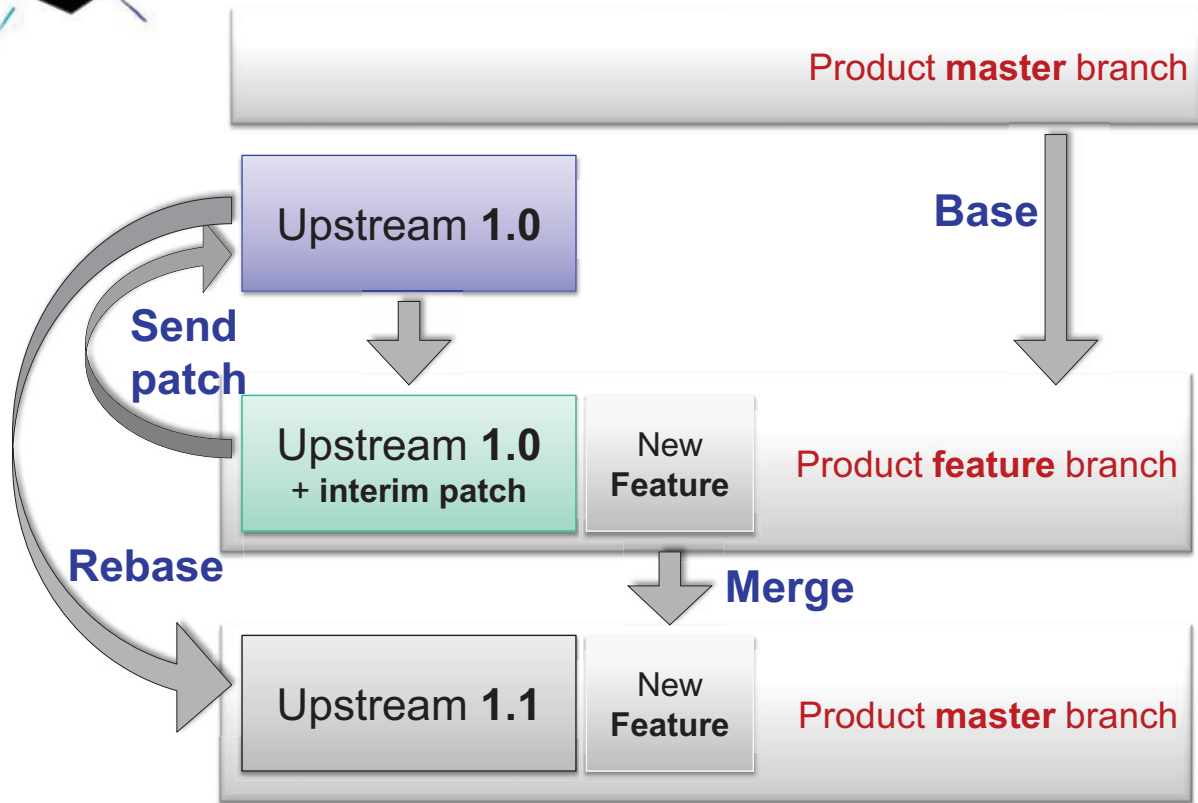
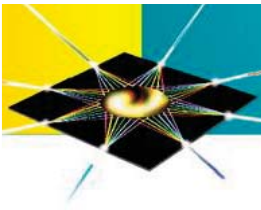
- ❑ Many out of tree contenders
 - RT-Linux
 - I-Pipe / Adeos nano kernel
 - Monte Vista Linux
 - ...
- ❑ Last man standing
 - PREEMPT-RT
- ❑ History shows that niche specific features that are developed as out of tree extensions reach a dead end
 - Especially when commercial vendors view their out of tree status as commercial advantage
- ❑ **Merge in or die out**



“Then took the other, as just as fair,
And having perhaps the better claim,
Because it was grassy and wanted wear;
Though as for that the passing there
Had worn them really about the same”



- ❑ Vadim, **feature owner** (13/10/2013): *“And what about rpc-json? Can we change its code for set port value as 0 and save it value for our purposes? It is GNU code.”*
- ❑ Eyal, **manager** (14/10/2013): *“It is ok to change if it is something we have no other alternative for, but we need to do it through the upstream (i.e. within the original open source project). Noam – you should lead the activity vs. the open source community..., Vadim – in the meantime you can do a temporary local solution so we can proceed.”*
- ❑ Noam, **OSS owner** (18/10/2013): *“We are upstream. Vadim please get update.”*

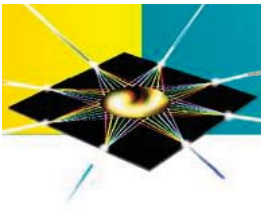


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- ❑ Do your research
 - Who tried this in the past and why did they failed? What can you do differently? Who might be interested?
- ❑ Start early and small
 - Do not work alone for 6 months and then drop the 254 lines patch into the mailing list
- ❑ Communicate well
 - Be ready to defend your changes from the communal standpoint: why the community as a whole needs the change, not why you need it
- ❑ Do the work
 - Send patches, respond to criticism, supply measurements, act diligently on bug reports
 - Attain karma – previous good community service does wonders to good will

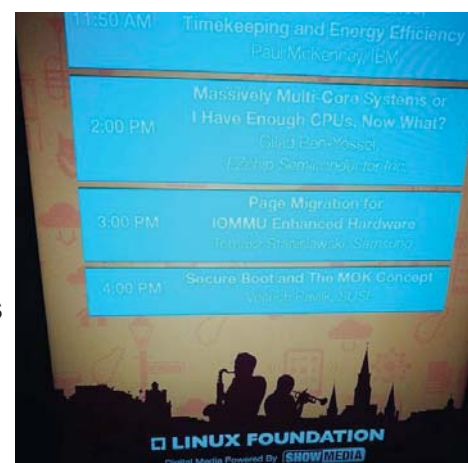
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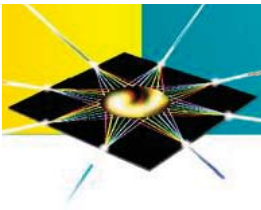


“And both that morning equally lay
In leaves no step had trodden black.
Oh, I kept the first for another day!
Yet knowing how way leads on to way,
I doubted if I should ever come back.”



- ❑ Engaged top tier developers across many companies
 - IBM, RedHat, Intel ..
- ❑ Received substantial feedback, assistance and testing
- ❑ One quasi-competitor with previous implementation shared his code with us
- ❑ With 2 part time developers EZchip got the work worth of a cadre of top notch field experts
- ❑ Community took ownership of feature, protecting it from future changes, lowering maintenance costs by order of magnitude
- ❑ Customer interaction made it clear that upstream integration is a major boon





The End



“I shall be telling this with a sigh
Somewhere ages and ages hence:
Two roads diverged in a wood, and I—
I took the one less traveled by,
And that has made all the difference.”

Thank you for listening and sincere apologies to Robert Frost.